**EpicGamerStore Requirements**

**Functional Requirements**

1. Allow the user to buy a videogame digitally or physically and do different operations depending on the type of the videogame
2. Make the user register in case if the user isn’t logined into the application
3. Implement caching to decrease the number of unnecessary quires to the database and to improve the performance
4. Save the user’s amount of money before and after the user buys a videogame
5. Create a remember me and forgot password functions for the user
6. Implement paging for better user accessibility
7. Show the user a message when a certain operation occurs
8. Allow the admin to do CRUD operations on both the customers and the videogames

**Non-Functional Requirements**

1. Use bootstrap as CSS framework for styling the website
2. Use thymeleaf fragments for reusability